



**Claremont**  
**Karting Series**  
*Racing Sunday Afternoon*  
282 Thrasher Rd, Claremont, NH 03743

Claremont Karting Series Program  
(revised Jan 2019)

**Pit Gate opens at 9:00 am.**  
**Pit Meeting at 10:45 am**  
**Engines/Generators can start up at 11:15 am**  
**Practice starts at 11:30 am**  
**Pit Pass: \$20**  
**Race Entry Fee: \$20**

**Rain Out Policy**

If the program is a complete rain out we will make every attempt to call the race by 8am on Sunday morning. Please check the Claremont Speedway website at **[www.claremontspeedway.net](http://www.claremontspeedway.net)** to see if the event has been canceled. If we make an attempt to run the Sunday program and get rained out- we will not reschedule. It will be a rain event. Please read the following rain conditions carefully. If any karts get onto the track, we are still responsible for the insurance fee, which is why you will see the pit pass entry in some cases will not be refundable.

If we do not get all of the heat races in and it rains, and the event is canceled; only the kart registration fee will be carried over for the next event only.

If we do get all the heat races in before a rain out- we will use the heats as main events and no main fees will be refunded. (Heats will count as mains and points and trophies will be awarded appropriately).

If we do get some main events in before a rain out - we will use the heats from the divisions that didn't run a main as the main event and no fees will be refunded. (Mains that are complete will receive points and trophies. Mains not completed will have points and trophies awarded by heat finish).

If race is under ½ way, it does not count.

If race is over ½ way it will be scored according to the last completed lap and that will be the official finish.

### **General Information**

Every driver must inspect the racing surface and race area for any defects, obstructions, or anything which in his/her opinion is unsafe and report any concerns to Claremont Karting track official in a timely manner. Any driver entering any racing event is considered to have inspected the track and to have determined that all conditions are satisfactory to them. If not, **THEY SHOULD NOT RACE**. This further indicates that they are aware that racing involves risks and they assume these risks with full awareness and knowledge.

The raceway assumes no responsibility for damage to or loss of any racers' equipment, vehicle, or any parts by any means whatsoever.

**Minors:** Anyone under 18 years of age **MUST** complete the necessary releases and have them signed by a parent or legal guardian. Release forms are available at the sign in booth and **MUST** be completed **BEFORE** the minor will be allowed into the pit area or competition. A legal birth certificate must accompany all release forms.

### **Disclaimer**

The rules set forth herein are designed to provide for orderly conduct of racing events and establish minimum acceptable requirements for such events. These rules shall govern the condition of all Claremont Karting events. By participating in these events, all participants agree to comply with the conditions set forth by these rules.

**IMPORTANT:** Competitive racing can result in injury and/or death to the participant. No expressed or implied warranty of safety shall result from publication of or compliance with these rules/regulations. They are intended as a guide for the conduct of the sport and are in no way a guarantee against injury or death to participants, spectators or others.

### **Claim and/or Injury Information**

When involved in an accident resulting in injury to yourself, advise the racing officials IMMEDIATELY so that the necessary insurance reports will be expedited. **NO CLAIMS WILL BE CONSIDERED UNLESS REPORTED PRIOR TO LEAVING THE SPEEDWAY PROPERTY.** If a driver is physically unable,

his/her crew must be responsible for filing the report. Once the driver returns to racing, all injury claims become void.

### **Pit Passes**

Everyone entering the pit area at Claremont Speedway must sign a 'Release and Waiver of Liability Assumption of Risk and Indemnity Agreement' prior to entering the pit area. **EVERYONE** must have a wrist band on their wrist. Everyone with a wrist band **MUST** attend the drivers' meeting. Anyone who does not comply must leave the pit area. **NO ONE** is allowed in the pit area without a wrist band. Violators are subject to ejection from the event sight and possible suspension.

### **Pit Area Rules**

**WASTE OIL & FUELS:** All waste oil must be removed from the grounds and taken with you when you leave the facility. Dumping oil on the grounds or in the trash barrel is prohibited and the violator **WILL BE FINED \$250 and/or will be SUSPENDED.**

### **Personal Conduct**

- Any person in the pit area who has evidence of substance abuse (Alcohol or Drugs) or is seen using any such substance during a racing event will be barred from the pit area and from participating in racing activities for an indefinite period of time.
- Any person involved in confrontation at the track will be suspended for that event

and could receive further suspension.

- The driver is responsible for everyone in his crew and any visitors to the pit area.
- Any person using threatening vulgar, or abusive language and/or gestures- regardless of location, is subject to suspension.
- Everyone is required to keep their pit area clean during and after race event.

### **Technical Inspection Procedures**

All karts MUST be safety teched PRIOR to entering the grid surface. Competitors are responsible for their vehicle's safety during competition. It is the responsibility of the driver to ensure complete compliance with all engine rules. The engine technical inspector is responsible only for inspecting and measuring the engine;

competitors are responsible for all disassembly and assembly required. You must bring your own tools to tech.

### **Safety Tech**

All steering and brake components must be pinned. All weights must be secured tightly and bolted with minimum 5/16 bolts and double nutted or cotter pinned. All weights MUST be painted white with kart number printed on them. All header bolts must be safety wired.

### **Heat Race/Qualifier Tech**

**You may be subject to minor tech inspection on any given day at any time.**

### **Post Tech**

-Top three karts and random karts in each class up to five karts are subject to tech (this is the discretion of the tech inspectors). **Anyone refusing tech will be DISQUALIFIED.** A \$25 fine will be in effect for anyone refusing tech, payable before the next race and all points for that event will be forfeited!

-Anyone caught with an illegal part will be disqualified for that race event and no points awarded. On a sealed motor the part found to be illegal will be confiscated and returned to the owner at the end of the race season. Engines will be teched per Claremont Karting Series rules and regulations.

-Only one crew member and driver in the tech area with kart during inspection.

If you do not pass post tech inspection, the procedure will be for the tech inspector to discuss with the race director the illegal infractions. It will be decided, at a meeting the following Tuesday, what penalties to assess. Penalties could include point deductions, suspension, and/or fines.

### **Engine Swaps**

If a competitor wants to swap an engine and/or engine part or parts after the heat, IT MUST BE DONE IN THE TECH AREA WITH A TECH PERSON PRESENT. The engine or parts along with engine or parts which are used in the feature and/or heat will also be subject to tech after the feature event. If either of the engines or parts swapped is found to be illegal, that competitor will be disqualified for the day's race event and no points will be awarded. Any kart that had an engine or part swapped will start last in the feature.

### **Weight Tech**

- All karts will be weighed after the heat and feature. You must be minimum weight.
- Failure to be weighed when required will result in a disqualification for that heat and/or feature event.

### **General Driver and Racing Rules**

- Helmet with Snell rating of 2000, 2005 SA and M. (Drivers' helmet will not exceed past the bottom of the roll bar while sitting in the kart.) Full face helmets only. Youth helmets are acceptable.
- Neck brace or Head restraint system, arm restraints ankle top shoes, and gloves are mandatory. Sprints, Jr. Sportsman, Jr. Champ, SR Champ, Bandits MUST have fire retardant driving suits (Minimum rating of SFL 3.2A/1).
- Open karts must wear long pants and long sleeve racing jacket.
- Five point safety harness, minimum 2 inch straps or better for all cage karts.
- All open kart drivers must have a rib protector.
- All drivers must have a visible FIRE EXTINGUISHER in their pit area.

### **Speedway Race Procedures**

- All drivers MUST attend the drivers meeting. Anyone not attending a meeting is subject to disqualification.
- All karts are subject to inspection of rules compliance at any time by Kart Series

Track Officials.

-All protests and claims must be filed in writing no later than 10 minutes after the conclusion of that event.

-All drivers involved in three or more yellow flags, no matter what the reason, will receive the black flag.

-All karts stopping or spinning to avoid crashed karts or unsafe conditions will maintain their position on the previously scored lap.

**-There will be no racing back to the yellow flag.** All positions will be determined from the previously scored lap.

-All karts involved in bringing out the yellow flag will start in the rear. If two drivers are racing for position and contact is made bringing out the caution, **BOTH** drivers go to the rear. **(Race Directors decision)**

-All karts exiting the track during a caution will be allowed to re-enter the raceway under caution only. Must be cleared by the race director.

**-Any kart repaired on the track must re-start in the rear.**

-All drivers involved in a RED FLAG must be cleared by safety personnel and Claremont Karting Series Track Officials before returning to the race.

-All karts moving through the pits must be **DRIVEN SLOWLY.**

-All drivers must wear their safety equipment and five or four point safety harness at all times while on the track. Violators will be subject to the black flag.

The black flag will be given to any kart losing parts or fluid on the track. If you receive the black flag, you must take your kart to the pits. You may not re-enter the race until you have been cleared by a Claremont Karting Series Track Official.

**-Anyone blocking or weaving will receive the black flag (Race Directors decision).**

-The black flag will be given to any kart/driver, or pit crew member demonstrating unsportsmanlike conduct at the track. The kart must be taken to the pit area at this time. Non-conforming drivers will be suspended for one week, and receive no points for that event. The drivers' second offense is subject to indefinite suspension.

-During a black flag, if the wrong driver pulls off the track, the race will be stopped and that driver will be put back in his/her position. The driver of the initial black flag will be sent to the pits.

-All unsportsmanlike conduct is grounds for immediate suspension. There will be no harassment of track officials, track employees, safety crews, ambulance crews or spectators.

-Drivers must remain in their karts except in an emergency such as fire or fuel leaks. Do not exit your karts unless the race is under a RED FLAG condition. In doing so, the drivers must shut off their engines and may push their karts to the side to make room for emergency vehicles.

- Drivers and kart owners are responsible for the actions of all crew members. Violators are subject to suspension.
- Any kart receiving the passing flag for more than two consecutive laps and does not move out of the racing groove, will receive the black flag.
- Any violator of the rules set forth herein will be dealt with by Claremont Karting Series Track Officials in a fair, but firm manner.

## **KART SERIES FLAGGING AND SCORING**

### **FLAGS**

**GREEN FLAG:** Track is open for racing.

**YELLOW FLAG:** All karts must come to a caution speed as soon as possible in a nose to tail position (**NO passing or racing back to the yellow flag!!!!**)

**RED FLAG:** All karts must come to a complete stop in a safe manner.

**BLACK FLAG:** Karts receiving the black flag will be required to leave the track and enter the pit area. Failure to do so may result in a penalty. If rolled black is pointed at a competitor, it is a warning that they are in danger of being black flagged for an on-track violation. (The driver does not have to leave the track with a rolled black flag!!!)

**CROSSED FLAGS:** This is the half-way signal for the race.

**WHITE FLAG:** This is the “one lap to go” signal.

**CHECKERED FLAG:** The race is officially complete and all karts must proceed to the grid area at caution speed. (A cool down lap is usually given).

- All scoring will be done by the designated Kart Series Officials (**NO ONE shall approach scoring officials during a race!**)
  - A completely scored lap is considered a lap. If a lap is not completed, revert back to the previous line-up. All karts involved in bringing out the yellow will start in the rear.
  - In all yellow/red flat situations the scoring goes back to the last completed lap.
- Restarts: All karts will be lined up according to their position. **Single file restarts**

**will be used with 5 or less to go.** If a caution occurs in the final lap, the re-start will be a green/white/checker.

### **Protest and Penalties**

-Only the top five finishers in a feature can protest an engine ahead of them. All protests **MUST**

be given in writing to a track official within (10) minutes of the completion of that feature.

-Engine protest cost is (\$300.00). If the engine is found legal, \$200 goes to the engine, \$100 goes to Tech.

-If a driver/owner is blatantly cheating they will lose all points for that event. Illegal parts will be confiscated and held until the end of the season.

-Severity of penalty is determined by the infraction.

-Refusal to submit to post-race tech shall be considered an admission of non-compliance with specifications by the competitor, subjecting the competitor to disqualification for that event and possibly a one week suspension.

-The object of these rules is to be as fair as possible, keep everyone on an equal playing field and keep the cost of racing at a minimum.

### **Kart Series Program Procedure**

-Drivers and crew members **MUST** have pit passes and be registered **BEFORE** going onto the track. Violators will receive a 10-point penalty.

-All karts must go through a safety tech **BEFORE** going onto the track.

-Practice is done by class only.

### **LINE-UPS**

-First week line-ups will be determined by drawing for heats. The feature line-up will be according to the heat finish.

-After the first week, line-ups are determined by previous weeks finish by inverting the field.

-Previous week's winner will start behind racers who raced the previous week in the heat only!

-All features will be a heads up start according to the heat finish.

-First time drivers will start tail for one week in the heat and feature. They **MUST** have an 'X' on the back of their helmet or rear of vehicle.

### **POINTS (feature points only)**

All racers will receive points. You must be registered, must have purchased a pit pass and made every effort to race to receive points for that day.

1st place - 40 points	8th place - 26 points	15th place - 12 points
2nd place - 38 points	9th place - 24 points	16th place - 10 points
3rd place - 36 points	10th place - 22 points	17th place - 8 points
4th place - 34 points	11th place - 20 points	18th place - 6 points
5th place - 32 points	12th place - 18 points	19th place - 4 points
6th place - 30 points	13th place - 16 points	20th place - 2 points
7th place - 28 points	14th place - 14 points	

**There will be NO throw out races. If you miss a race, you will get last place points minus 4 points only 1 time on the first race you miss.**

### **YEAR END AWARDS:**

All points count towards year-end awards. A driver must have completed 80% of the point races to be eligible.



## **TIGER SPRINT**

### **All karts will run on Vega Yellow tires ONLY**

A driver's actual age as of January 1st of each year shall establish competition age for that entire season. A driver must reach a division age during the season to race in that division. (Must have track approval).

## **RULES**

### **CHASSIS:**

The only kart allowed to compete in the above classes is the Wild Thing Tiger Sprint. These karts must be run with no alterations to the stock unit, there will be no cutting, lightening, or altering of chassis components. No axle cassettes allowed. Tread width must not exceed 48" in sprints. (NO MODIFICATIONS TO THE CHASSIS) Tiger Sprints may run the new heim joint front end.

### **WEIGHT:**

Minimum weight as raced is 300lbs for 'A' Class and 275lbs for 'B' Class in the Tiger Sprints, if additional weight is needed, it must be painted white and securely fastened no further forward than the front floor pan cross member and no further back than the lower chassis. Added weight must remain between the inner center frame rails and must be double nutted or lock-nutted and cotter keyed. Minimum bolt size is 5/16".

**NO ADDED WEIGHT IN NERF BARS OR BUMPERS -INCLUDING  
INSIDE TUBES**

### **WHEELS AND TIRES:**

- Only 6" Diameter Aluminum Wheels
- TIGER SPRINTS -
- Only a 40" steel .188 wall thickness axle as supplied by manufacturer.
- No axle fillers allowed.

### **NERF BARS:**

- Only stock production nerf bars with no alterations allowed.
- They must not extend more than 1" past the outside edge of the rim per side.
- If nerf bar is narrower than tread width, no more than 1/2 of the width of the tire protrude beyond the nerf.

### **BODY COMPONENTS:**

- A Wild Thing Kart body with stock fiberglass tail section is mandatory.
- You may make your own body, as long as it conforms to the stock body configuration.
- You must run a right side wing panel. Tiger Sprints must run a 14" high and 27" long, plus or minus 1" wing. The wing panel will have bent edges or no more than one inch wide with no sharp edges. Wings must be mounted to the upper right roll bar and must be clamped securely, or a receiver tube no more than 2" long may be welded to cage to accept a 3/4 tubular wing bracket, minimum 8" long.
- Brackets must be of stock dimensions. No brackets may be directly welded to the cage. Body and wing must be made from .040 aluminum.
- All panel edges must be rolled and bent - no plexiglass allowed.
- You may add a front spoiler or front-end enclosure as long as it stays within the confines of the front bumper.
- Numbers required on wing, left side, and front hood.
- Numbers must be a minimum of 6 inches tall.

### **FLOOR PAN:**

- Must run OEM stock supplied floor pan minimum .060" to .120" maximum aluminum and must be fastened securely (no wire ties).

### **STEERING:**

- Must run OEM Spindles - no alterations.
- A quick release hub may be added
- Any steering wheel may be used with the exception of a butterfly wheel.
- Any length or size 3/8" tie rod combination using existing spindle holes allowed.
- All steering must use jam nuts or be pinned.
- No lock washers or straight nuts.
- Steering lock on the steering shaft component for adjusting toe is allowed.

### **BRAKES AND SEATS:**

- Hydraulic only as supplied by manufacturer. Engenetics 700B or MCP 7250 with 7 1/4" rotor.
- No cutting or altering of any kind allowed.
- No floating brake rotors allowed.
- High back aluminum racing seat mandatory. Must be bolted in a minimum of 4 spots with 5/16th bolts.
- Seat must pass safety tech inspection before racing.

### **SAFETY BELTS AND EQUIPMENT:**

- All safety equipment must pass tech inspection
- A full set of five point SI safety belts and harness as designed for racing is mandatory.
- Minimum 2" BELT WIDTH
- It is highly recommended for a child whose helmet size is less than 6 5/8" to use the SF1 24.1 rated youth helmet. An alternative is the full face Snell 2000 m or better rated helmet. A helmet is mandatory.
- Neck brace or head restraint system is mandatory
- SF1 rated fire suit is mandatory
- NO rearview mirrors are allowed
- No two-way communication between driver and anyone else is permitted.

### **CLUTCH AND GEARS:**

- Noram/Ratech GE series clutch only
- No ceramic coated shoes allowed
- No machining or altering of clutch allowed - only normal cleaning and deburring allowed
- You must use stock supplied chain guard protection
- **NO FLOATING GEAR HUBS ALLOWED**
- **NO CUT OR SKIP TOOTH GEARS ALLOWED**



## **Claremont Karting Series 2019 Gasoline Classes**

**All classes will run on 94 Oct. gasoline supplied at the track only. Vega yellow tires only.**

### **Ages 8 - 12** **Jr. Sportsman**

**Briggs & Stratton sealed 206 complete 206 rules - exception clutch rule**  
Blue Slide, Bully style clutch, 325 lbs. minimum after the race

### **Ages 8 - 12** **Tiger A**

**Briggs & Stratton sealed 206 rules - exception header pipe**  
Red Slide Noram shoe clutch only, 300 lbs. minimum after the race.

### **Ages 8 - 10** **Tiger B**

**Briggs & Stratton sealed 206 - exception header pipe**  
Purple slide Noram shoe clutch only, 275 lbs. after the race.

### **Ages 5 - 8 Beginners class only** **Tiger C**

**Briggs & Stratton sealed 206 - exception header pipe**  
Long Black slide Noram shoe clutch only, 275 lbs. after the race.

### **Tiger A B C . 2019 Briggs sealed 206 only.** **Briggs & Stratton 206 Rules.**

All Tigers will run under wild thing chassis rules.

We reserve the right to adjust the rules and weight in fairness to competition in all classes.

Age and experience is at the discretion of the race director.

**A TIME LIMIT OF 20 MINUTES WILL BE IMPOSED ON ALL RACES.**

## Claremont Karting Series 2018 Methanol Classes and Motor Rules

All classes will run Vega yellow tires only.

### Ages 12 and up Sr. Bandit

Bandit motor, no plate, 425 lbs. after the race  
WKA legal motors, no plate, 400 lbs. after the race  
Legal Briggs 206 unrestricted, 380 lbs. after the race

### Ages 7 - 12 Jr. Bandit **JR sportsman chassis ONLY**

Bandit motor Purple .225 3-hole plate 325 lbs. after the race  
legal 206, gold .312 3-hole plate, 325 lbs. after the race

### Ages 12 - 15 Jr. Champ

WKA legal motor .575 black 1-hole plate, 375 lbs after the race  
Age and experience in all classes is at the discretion of the race director.  
Bandit engine rules; animal, clone, predator  
**NO STROKER MOTORS**  
Must use stock components of engine used unless specified.  
.040 max over bore, after market piston & rod stock length.  
Billet flywheel same configuration as stock. Same weight No lightweight.  
Must use stock carb. body from engine being used. No aftermarket carburetors.

**SR.Bandit chassis champ, flat or rocker must have full cage.**

Sr. cage must be welded, no floating cages, must be minimum 1 in. diameter tubing.  
We reserve the right to adjust the rules and weight in fairness to competition in all classes.  
Age and experience is at the discretion of the race director

**A TIME LIMIT OF 20 MINUTES WILL BE IMPOSED ON ALL RACES.**